**PRABHU RATNA SKILL CONTEST: Value Game Innovators**

**Learn By ‘Doing’ – Facilitate by ‘Being’**

**4.Suggested Proforma of Write-up of the Games Submitted**

This section of the document will list out the key attributes which the participant should submit to comply with the Submissions 10(ii) mentioned in Section 3 of this document. Please note that this is just an indicative list. Participants are free to add or remove any parameter which they will are not applicable to their designed game. However, we request each participant to give a comprehensive detail of the rules, scoring, etc. so that it is not only easy for judges to understand but also serves as an easy point of reference for anyone to use your game in future.

| **PRABHU RATNA SKILL CONTEST: Value Game Innovators**  **Document Submission**  **SECTION A**  Designer/Innovator Name: ……………………………  Centre: ………………… City: ……………  Title of the Game: ………………………………(First / Revised version)  **SECTION B**  Game Overview  -  -  -  Purpose of the Game:  -  -  -  Materials / Props Used:  -  -  -  Uses and Outcome after playing game:  -  -  -  **SECTION C**  Set Up: ………………………….  Suggested No. of Participants per round: ………………………….  Place – ………………………… Indoor or Outdoor:  Duration of Game:  -  -  Rules to be shared with Participants:  -  -  -  -  Scoring Criteria:  -  -  -  Level-up (if any):  -  -  -  Any other additional Information:  -  -  - |
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